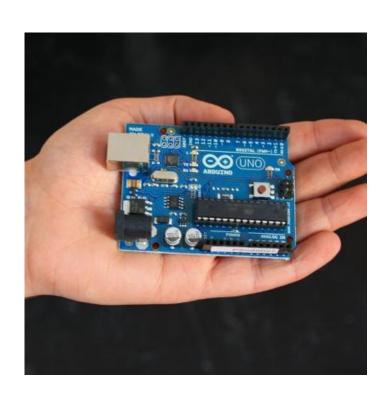


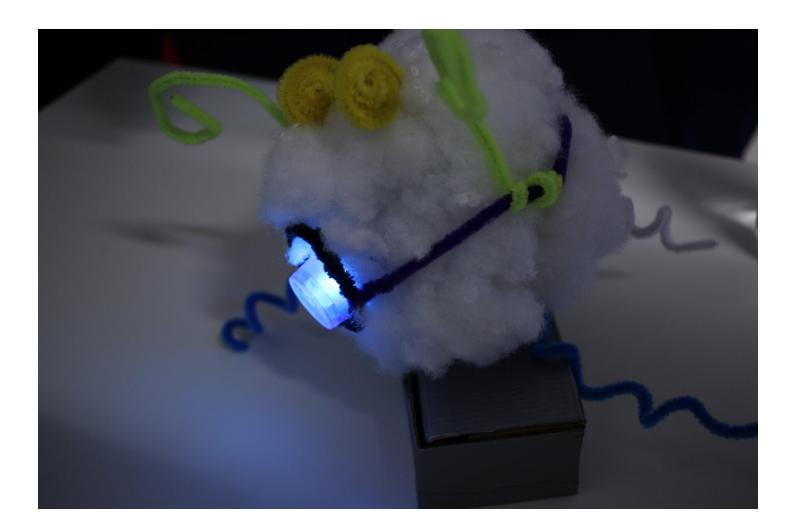
COPENHAGEN GAME COLLECTIVE



CAMP 1







CAMP 2



Interaktiv trappelys



Metronome



Crealab skilt



Alternative controllere



Lysmaleri



Alternative controllere

WORK PROCESS

Research



Prototyping



Test



Build

Focus on:

- Independence
- Team work
- Planning

ROLES

- Project leader
- Hardware
- Software
- Designer











SEE YOU AT THE WORKSHOP

